



# CUB SCOUT ACADEMICS AND SPORTS PROGRAM



## Academics Chess

### Belt Loop

Complete these three requirements:

- \_\_\_\_\_ 1. Identify the chess pieces and set up a chess board for play.
- \_\_\_\_\_ 2. Demonstrate the moves of each chess piece to your den leader or adult partner.
- \_\_\_\_\_ 3. Play a game of chess.

### Academics Pin

Earn the Chess belt loop, and complete five of the following requirements:

- \_\_\_\_\_ 1. Demonstrate basic opening principles (such as development of pieces, control center, castle, don't bring queen out too early, don't move same piece twice)
- \_\_\_\_\_ 2. Visit a chess tournament and tell your den about it.
- \_\_\_\_\_ 3. Participate in a pack, school, or community chess tournament.
- \_\_\_\_\_ 4. Solve a pre-specified chess problem (e.g., "White to move and mate in three") given to you by your adult partner.
- \_\_\_\_\_ 5. Play five games of chess.
- \_\_\_\_\_ 6. Play 10 chess games via computer or on the Internet.
- \_\_\_\_\_ 7. Read about a famous chess player.
- \_\_\_\_\_ 8. Describe U.S. Chess Federation ratings for chess players.
- \_\_\_\_\_ 9. Learn to write chess notation and record a game with another Scout.
- \_\_\_\_\_ 10. Present a report about the history of chess to your den or family..

Cub's Name: \_\_\_\_\_ Parent's Signature: \_\_\_\_\_

Initial each item completed, sign the form, and turn in to your son's Den Leader.